

Dealing with Unstable Domains in Product-Line Architecture Development

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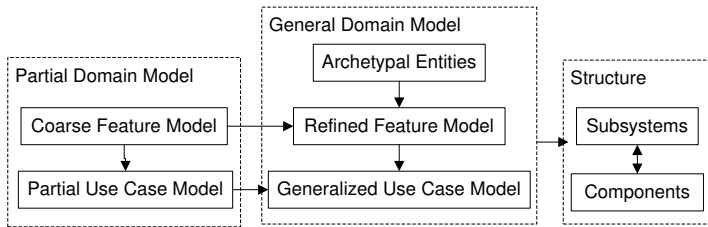
Product Lines and Stability

- Product lines: an organized approach to software reuse
- Domain is an area of knowledge
 - Scoped to needs of its stakeholders
 - Includes a set of concepts and terminology of the respective area
 - Includes knowledge how to build software systems in that area
- A domain is expected to be stable and well-understood
- How to benefit from product lines in an unstable domain?

Overview

- 1 Approach Overview
- 2 Specific Product Analysis
- 3 Domain Generalization
- 4 Structure View
- 5 Conclusions

Approach Overview

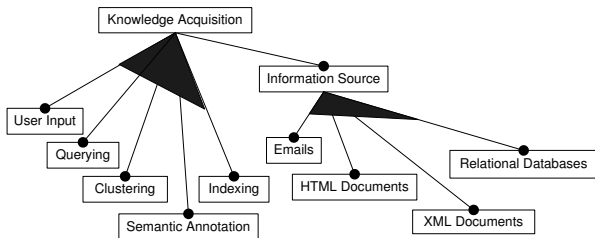


Feature Model

- Concepts expressed by their features
- A feature is an important property of a concept
- Common and variable features
- Focus on configurability

Knowledge Acquisition Concept

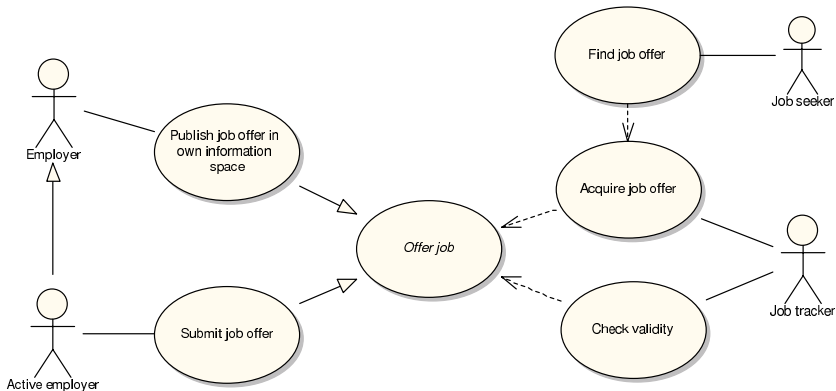
- An example: domain of knowledge management
- Encompasses applications for acquisition, organization, and maintenance of knowledge in the web



Use Case Model

- Captures stakeholders and functional requirements
- Abstracts from realization details
- Variations in functional requirements are captured by the use cases to features mapping
- No need to use specialized use cases or variants

A Domain Exploration Level Use Case Diagram



Domain Generalization

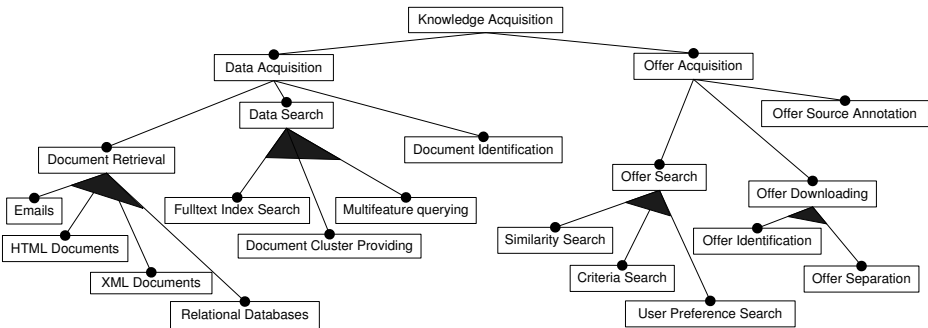
- Based on the partial domain model
- Objectives:
 - Identify archetypal entities of the domain and interactions between them
 - Refine feature model
 - Generalize use cases

Archetypal Entities

- A major transition in a model
- Based on the abstract feature model and concrete use cases
- Knowledge acquisition as an example
 - Knowledge acquisition identified as crucial in the domain
 - The use cases are about job offer acquisition
 - Therefore, the domain has been narrowed to offer acquisition
 - The archetypal entities identified: an abstract offer, its producer, and its consumer

Knowledge Acquisition Concept Refinement

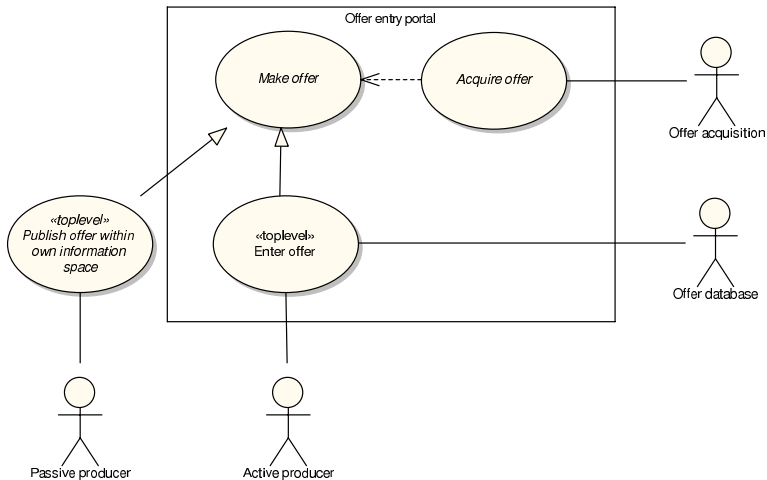
- Separation of the information content independent acquisition from the dependent one based on the archetypal entities



Generalizing Use Cases (1)

- Based on the archetypal entities identified
- Evolved according to the refined feature model
- The objective is to achieve a use case model that can be mapped to the structural view
 - A use case as a collaboration of several actors
 - Some actors represent subsystems

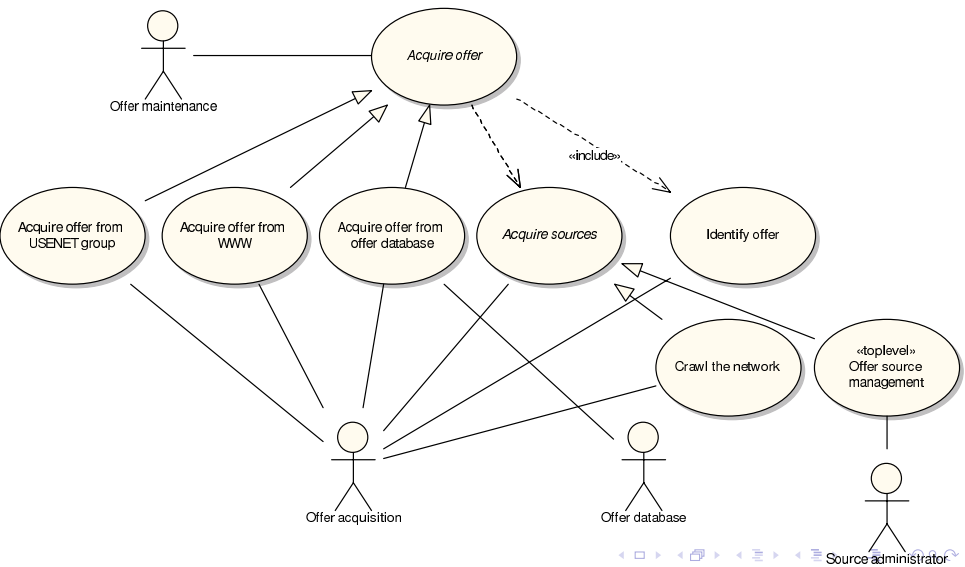
Generalizing Use Cases (2)



Dealing with Variations in Requirements (1)

- Representing variations of requirements as separate use cases should be avoided
- Mapping to appropriate features bears this information
- It is necessary to have separate use cases for variations only if they involve different actors

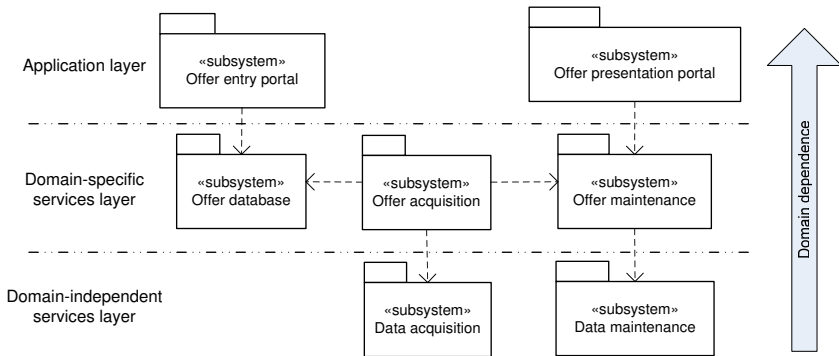
Dealing with Variations in Requirements (2)



Structure View

- Let behavior form the structure: the system structure is derived from the use case model
- Avoid structuring the system according to the developing organization structure (Conway's law)
- Two levels of structural decomposition
 - Subsystem view: logical cohesion
 - Component view: functional cohesion

Subsystem View



Conclusions

- An approach that enables exploiting the benefits of product lines in unstable domains
- Presented on examples from a project on whose development part is performed concurrently with the research activities
- Improved understanding of a specific part of a domain can be translated to the whole domain
- Identification of archetypal entities and their interactions highly dependent on the insight of developers
- However, the partial domain model improves the communication with domain stakeholders—inevitable for the generalization