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# How can we re-interpret 'requirements engineering' in this age of 'computers everywhere for everyone'?

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http://www.resg.org.uk/

"... requirements involves finding out what want from a computer system, and understanding what it means in terms of design"



Diagram: Raheel Aslam: http://www.slideshare.net/raheelaslam9237/software-engineering-process

### ISO 9241-210:2010 Ergonomics of human-system interaction, Part 210:

### Human-centred design (HCD Standard) for interactive systems



https://thestandardinteractiondesignprocess.wordpress.com/introduction-2/





Erik Pitti (Flickr: IBM System/360 Mainframe) [CC BY 2.0 (<u>http://creativecommons.org/licenses/by/2.0</u>)], via Wikimedia Commons

PC Photo: Jim Merithew/Wired – http://www.wired.com/2012/12/the-decades -that-invented-the-future-part-8-1981-1990/









Bild 8 Wohnungsskizze mit eingezeichneten Systemkomponenten.







# Requirements?





# SERIOUS BEATS

Internet Use and Friendship Structures of young migrants in Vienna; the Question for Diversit within Social Networks and Online Social Games

"Can an online social music game allow Viennese teenagers to change their understanding of cultural diversity in order to overcome ethnical boundaries?"



How can we make giving and taking easier for senior citizens?



IKT-unterstützte Leitsysteme für urbane Mobilität



# Older definitions imply: requirements waiting to be picked, gathered?

Dave Hamilton: https://www.youtube.com/watch?v=sFdIgr6lvfE

# Maybe with a bit more effort ... but still 'there' waiting to be found?

By Burtonpe (English Wikipedia) [CFDL (http://www.gnu.org/copyleft/fdl.html) via Wikimedia Commons

# 'Requirements' in the age of 'computers everywhere'?

Endless Possibilities

Benzene Aseel https://www.flickr.com/photos/benzenes/797117117 <u>Michael Mandiberg</u> https://www.flickr.com/photos/theredproject/4274313767

# Even if we think some 'requirements' are straight forward and clear ....

# CASE STUDY 1 ELECTRONIC HEALTH RECORDS

# From early pilot Electronic Patient Records...

1960s Dr Lawrence Weed - PROMIS project [video]

*"it is going to be possible to… relieve the nurses and the doctors of some paperwork … do correlation of diseases … eliminate errors in medication"* 



# ...to large scale eHealth Record Initiatives

- Australia: 2001 National eHealth Project AU\$1 billion
- UK: 2002 National Programme for IT £12-14bill
- US: Nationwide Health Information Network US\$20 billion
- Canada: 2001 Canada Health Infoway CAD\$2.1 billion
- Austria: Elga etc

 2012 WHO National eHealth Strategy Toolkit



# **WHO: Toolkit components**



http://www.who.int/ehealth/publications/overview.pdf

# WHO National eHealth Strategy Toolkit





## **Australian eHealth Record**

news.com.au

news.com.au | health

### Doctors and hospitals barely using \$1 billion e-health record

BY: SUE DUNLEVY NATIONAL HEALTH REPORTER

FROM: NEWS CORP AUSTRALIA NETWORK

4 MONTHS AGO NOVEMBER 21, 2013 8:00PM



ormer AWA president Dr Mukesh said many hespitals and specialists lacked the proper software to read the summaries. Source: News Corp Australia

JUST one per cent of the patients who have signed up to the Government's \$1 billion e-health scheme have a doctor's clinical summary on their record - which is the point of the initiative.

The scheme has been going for 17 months but some hospitals in Queensland and NSW have only been able to read the records in the past few weeks.

Despite the glacial uptake of the record Health Department chief Jane Halton says the progress being made "is reasonable".

**NHS** The Observer

# NHS hit by new tech failure as it scraps patient booking system Cost £356m since 2004

Choose and Book outpatient appointments system set to be replaced by a potentially more expensive e-referral scheme



MPs were told by NHS staff that while some GPs liked Choose and Book, many did not, and that not all appointment slots were available on it. Photograph: MBI /Alamy

http://www.theguardian.com/society/2014/may/10/nhs-online-choose-and-book-system-scrapped Toby Helm and Denis Campbell Saturday 10 May 2014 21.53 BST



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18 May 2011 Last updated at 09:35 GMT

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# £7bn NHS electronic records 'achieving little' for patients

By Nick Triggle Health correspondent, BBC News

Patients are getting "precious little" from the NHS electronic care records system in England, a watchdog says.

The £7bn system to replace paper files is falling further behind schedule and in places where it has been introduced it is not working as it should.

The National Audit Office also said some patients would not even get one as large chunks of the NHS had pulled out.

In conclusion, the NAO said the system was not providing value for money - something the government rejected.

Electronic care records are the key part of the overall £11.4bn NHS IT project.

The scheme was launched in 2002 with the aim of revolutionising the way the health service uses technology and also includes developments such as digital x-rays and fast internet connections.



Paper records will be uploaded

#### Related Stories

#### GP warning over database access

Fresh debate over medical records

**Temporary halt to NHS** care record roll-out

## **Example: requirements** Moving to electronic patient records









[www.target4.com/hc/home]

## But how is the medication sheet actually used?



Just in time, just in place communication

## Main message

Even if we think some 'requirements' are straight forward and clear .... We need to understand how the technologies will fit into everyday practices

Medical record as ...



Information object, archival record of a medical encounter?



Enabling communication & cooperation among clinicians caring for a patient?

How we conceptualise the issue, who we think we are designing for ...

# CASE STUDY 2 OLDER PEOPLE

# Physiological changes with aging





# Vision



# Hearing



# Body/motor







WAI: Strategies, guidelines, resources to make the Web accessible to people with disabilities

#### W3C Home

#### Web Accessibility Initiative (WAI) Home

initiative

#### **Getting Started**

Designing for Inclusion

- How People with Disabilities Use the Web
- Web and Older Users
  - How WCAG 2.0 Applies
- Literature Review >>
  - Mobile Web

Guidelines & Techniques

Planning & Implementing

Evaluating Accessibility

Presentations & Tutorials

Getting Involved with WAI

#### Discover new resources for

people with disabilities, policy makers, managers, and you!

áβE本 す f f Translations

#### Developing Websites for Older People: How Web Content Accessibility Guidelines (WCAG) 2.0 Applies

An extensive literature review identified that existing standards from the W3C Web Accessibility Initiative (WAI) address the accessibility needs of older web users. This page introduces how to use Web Content Accessibility Guidelines (WCAG) 2.0 to improve the accessibility and usability of websites and web applications for older people.

Please see Web Accessibility and Older People: Meeting the Needs of Ageing Web Users for additional background and resources on the overlapping needs of older people and people with disabilities.

#### Page Contents

- About WCAG 2.0
- How WCAG 2.0 Applies to Older People
  - Perceivable information and user interface
  - Text size
  - Text style and text layout
  - Color and contrast
  - Multimedia
  - Text-to-speech (speech synthesis)
  - CAPTCHA

#### Operable user interface and navigation

- Links
- Navigation and location
- Mouse use
- Keyboard use and tabbing
- Distractions
- Sufficient time

Understandable information and user interface

- Page organization
- Understandable language
- Consistent navigation and labeling .
- Pop-ups and new-windows
- Page refresh and updates
- Instructions and input assistance



Eg Docobo Home monitoring

Photo: © Fitzpatrick

# **Smart homes** e.g., eHome Activity Monitoring Project



## What outcomes for whom?



Highest category of logged calls?

false alarms

# What spaces are we designing for?

Lesley Axelrod et al



Kitchen

throom



SIEMENS



# Sam's house

Sitting room

≫bedroom





# Understanding taking medication at home ... Integrating with spaces & routines



[Photos courtesy of Stinne Aaløkke Ballegaard]



# Man vs. Smart House: A Cautionary Tale

Noémie Jennifer – Jul 6 2015



http://thecreatorsproject.vice.com/blog/man-vs-smart-house-a-cautionary-tale

# What do older people say they want?

- From studies of people learning to use computers (Jose Rojas, Dave Harley, AC Silver Surfer Week reports, Goodman et al, etc)
- Keeping in touch family, friends
- Work, business, study
- Hobbies, interests, ongoing learning
- Information seeking
- Connecting with family history, life stories
- Contributing, volunteer work
- Not AT/AAL etc …





# How do older people see themselves?

"And I'll get old later but on my terms if I can keep learning and adapting and if we can keep compensating for the things that happen" [Jim]

Reflects newer 'developmental' theories of aging

What about connecting, contributing instead of monitoring?

Huge evidence base associating better health and well being with active participation and giving, volunteering.



# Peter Oakley The Internet Grandad





#### geriatric1927

#### https://www.youtube.com/user/geriatric1927

About





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war years 4,694 views \* 2 years ago 9.8 million views



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1,900 views - 2 years and [Dave Harley - PhD]



# **Re-visting the Smart Home**

Sensors as base functionality for connecting people, doing hobbies etc?



**Distributed Bowling** 



E.g. using location / movement tracking



Hide and Seek / Hot and Cold Game



Augmented Pets Tracking Pets



Mastermind

## Main message

How we conceptualise the issues matters. Sometimes we need to re-think who and what we are designing for, whose 'needs' we listen to...



Designing for 'needs' Saving money for the health care system



Designing for possibilities, re-thinking techology uses Connecting to quality of life

That we're not just designing a technology...

# CASE STUDY 3 COMMUNITY BUILDING





The Give&Take project aims at allowing senior citizens to exchange skills and services in their local community.

Our vision is to create a collaborative network for a better and engaged life for senior citizens.

THE IDEA

GIVE WHAT YOU CAN

GIVE YOUR TIME, SKILLS OR RESOURCES TO HELP SOMEONE IN YOUR NEIGHBOURHOOD



FIND THE HELP YOU NEED

FIND HELP IN YOUR LOCAL COMMUNITY WHEN YOU NEED IT

## **User research & participatory design process**





Members (Participate and contribute)

Volunteers (Guide and maintain) Coordinators (Initiate and support) Owner (Make available and pay for the service)

# Encourage people to act themselves

(AUT)











Volunteers (guide and maintain)



It is the crowd that makes it work ment 1 m

Sibylle, social worker



It would be great if the platform helps to create a network between the people living in this residential area

Sigrid, social worker

(Make available and develop)

# Connect the unconnected (AUT)









# **CHALLENGE:** Building the technology VS Building the community

-

Give and Take to interface the filling of any state of the Realphone aut doi Plattere

2010/06/06 12:41 Made Thinks

#### Linkes CliveSTake Milgied.

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### Peer-to-peer rental The rise of the sharing economy



On the internet, everything is for hire



http://at.keytooffice.com/wp-content/up/bads/2015/05/Infographic-2015.jpg KEY TO» OFFICE

## Main message

We're not just designing a technology platform, we're designing / enabling new forms of community participation, changing social relationships –

SOCIO-TECHNICAL



Designing a technical platform Platform functionality, usability...



### Designing community

Challenges of critical mass, culture change... The work to put them to work!





## **Closed Technical World**







# **Open Socio-technical configurations**







# Messy reality! Quality of Life



Conflicting, negotiated, emergent ...

# Shifting technologies – shifting requirements

- Boehm 1981:
  - Designing the thing RIGHT
    VS
  - Designing the RIGHT thing
- No longer 'the' right thing for many application areas?
- Instead:
  - a 'good' thing, or a 'good enough' thing,
  - that fits well into people's lives
  - that can be appropriated in diverse ways if and as needed
  - that enhances quality of life.



# **Re-interpreting requirements engineering 1**

- Conceptual challenges
  - Shift from 'engineered', strong requirements, knowability
  - To deep understanding, co-exploration, imagination
  - Considering whole of context, qualities of experience etc
- Methodological challenges
  - Not there to be 'extracted'
  - Requires deep people skills
    - Good exploratory interview techniques
    - Going into settings, observing, learning ...
  - Learning by doing and reflecting
  - Role of technology 'probes' to help explore, learn

# **Re-interpreting requirements engineering 2**

- Process challenges
  - Negotiating competing concerns
  - Looking for different voices, perspectives
  - Asking 'what if', exploring possibilities
  - Prototyping technology & rehearsing new social configurations
  - Finding value
    - Critical mass
    - Adoption, appropriation, exploration of value over time